

## Source Listing for AutoFlex .c file

```
#include "ifi_aliases.h"
#include "ifi_default.h"
#include "ifi_utilities.h"
#include "user_routines.h"
#include "printf_lib.h"
#include "user_Serialdrv.h"
#include "AutoFlex.h"

/**/ DEFINE USER VARIABLES AND INITIALIZE THEM HERE ***/

#define _P1_Y 0
#define _P2_Y 1
#define _P3_Y 2
#define _P4_X 3

#define TICKS_PER_TENTH 4
static unsigned char tick_counter = 0;
static unsigned int tenths_of_secs = 0;
unsigned int tenths_of_secs_driver = 0;
unsigned int tick_counter_driver = 0;
unsigned char capture_flag = FALSE;

extern const rom unsigned char command [150][NUM_OF_INPUTS];
//-----
void autoflex_playback(void)
{
/*****/
// run the autonomous commands for only 15 seconds then stop and wait for driver mode
/*****
if (tenths_of_secs < 149)
{
/* This code creates a counter that increments approximately once per tenth of a second */
tick_counter++;
if (tick_counter >= TICKS_PER_TENTH)
{
tick_counter = 0;
tenths_of_secs++;
printf("%d ",tenths_of_secs);
}

p1_y = command[tenths_of_secs][_P1_Y];
p2_y = command[tenths_of_secs][_P2_Y];
p3_y = command[tenths_of_secs][_P3_Y];
p4_x = command[tenths_of_secs][_P4_X];

}
else
{
p1_y = p2_y = p3_y = p4_y = 127;
}

Default_Routine();
}
}
```

### Source Listing for AutoFlex.c (continued)

```
/*
// This function will record command for 15 seconds from the time
// the trigger button is pressed on the port 1 joy stick.
// it is suggested that fresh batteries be used for each recording session
// Make sure competition port dongle is set to practice (not Autonomous) and
// cycle power to reset computer before recording
*/
void autoflex_recorder(void)
{
    if ((p1_sw_trig == TRUE) && (capture_flag == FALSE))
    {
        capture_flag = TRUE;
        printf("#include %cAutoFlex.h%c\n", "", "");
        printf("const rom char command[150][NUM_OF_INPUTS] = {\n");
        printf("// cs----- place data from trial run between here -----\n");
    }

    if ((capture_flag == TRUE) && (tenths_of_secs_driver < 149))
    {
        tick_counter_driver++;
        if (tick_counter_driver >= TICKS_PER_TENTH)
        {
            tenths_of_secs_driver++;
            tick_counter_driver = 0;
            printf("{%3d,%3d,%3d,%3d}\n", (int)p1_y, (int)p2_y, (int)p3_y, (int)p4_x);
        }
    }
    else
    {
        if ((p1_sw_trig == FALSE) && (capture_flag == TRUE))
        {
            capture_flag = FALSE;

            tick_counter_driver = 0;
            tenths_of_secs_driver = 0;
            printf("{127,127,127,127}\n");
            printf("// c_e ----- and here -----\n");
            printf("};\n");
        }
    }
}
/*
```